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## Operating Instructions

For Model\_

275A, 270C

LAMP DRIVER

BALLY

|     | SL2 |            |     | START 2 |   |              |     | SR2   |           |      |     | 5 V |     |
|-----|-----|------------|-----|---------|---|--------------|-----|-------|-----------|------|-----|-----|-----|
| LLP | SLI | x<br>S15   | SF3 | LAP     | * | X<br>START 1 | ALP | SRI   | x<br>SR5  | SR 3 | RRP | ON  | OFF |
| x   | x   | ×<br>S L 4 | x · | ×       | x | ×            | ĸ   | x     | *<br>\$84 | π    | x   |     |     |
|     | Si6 | x          | SL7 |         |   | COIN         |     | 5 A 6 | x         | SA 7 |     | PO  | WER |
|     | x   |            | x   |         |   | ×            |     | *     |           | ×    | ×   | ÓN  | OFF |

- Insert the 270C card into the test fixture, number side up.
- 2. Insert the 275A card into the program A connector, number side up.
- 3. Connect the four cables from the 275A card to the Lap Driver board.
- 4. Slide the 5 VOLT switch to "ON".
- 5. Slide the POWER switch to "ON".

NOTE: The 270C card provides a clock sircuit and a 1 to 16 counter with BCD outputs to the four 1 of 16 decoders on the Lamp Driver board. Each 1 of 16 decoder is selected individually. The same outputs from each 1 of 16 decoders is or'ed together on the 275A card and turns on the proper L.E.D. on the 270C card.

- 6. Push START 2 to reset the clock and counter circuits.
- 7. Select the desired decoder by pushing:

SL-1 for U1 SL-2 for U2 SL-3 for U3 SL-4 for U4

8. Push COIN to advance the counter by one count. Holding the COIN button down will allow the count circuit to count at about 1 count per second.